BANDANA

BAsic eNvironment for Diplomacy playing Automated Negotiating Agents

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BANDANA is a Java framework designed for the development of automated agents that play the game of Diplomacy. It comes with a tutorial that explains how you can implement your own Diplomacy-playing, negotiating agents, and how you can let them play a game of Diplomacy, or even an entire Diplomacy tournament. BANDANA is an extension of the DipGame (http://www.dipgame.org) framework. However, it provides a new negotiation server and uses a simplified negotiation language.

Please note that BANDANA may still contain a number of bugs. Please contact us if you find any.