




***ANAC winners were announced at IJCAI 2017 on Wednesday, 8/23/17! Congratulations to Zahra Nazari's "LyingAgent" and Lichun Yuan's "AgentWotan". Stay tuned for new information about IAGO soon.***

**Resources**

Time Remaining: 7:48



Brad -- He is excited to begin negotiating!

Opponent's	1	0	0	0
Undecided	4	4	5	5
Yours	0	1	0	0
Your Points:	0	2	0	0
				Total: 2

Start an offer

Accept offer (non-binding)

Reject offer (non-binding)

Can I provide more information to help us reach consensus?

Can I provide more information to help us reach consensus?

You'll get 0 shipments of bananas, and I'll get 1 shipment of bananas. You'll get 0 shipments of spices, and I'll get 1 shipment of spice.

Perhaps we should spend more time finding a solution that's good for us both...

I think you'll find this offer to be satisfactory.

You'll get 0 bars of iron, and I'll get 1 bar of iron. You'll get 1 bar of gold, and I'll get 0 bars of gold.

Can I provide more information to help us reach consensus?

Ask him his preferences >

Tell him your preferences >

Justify your actions >

This is the homepage of the Interactive Arbitration Guide Online (IAGO) Platform. Links to the developer's Javadocs can be found here, as well as information about IAGO and the Automated Negotiation Agents Competition (ANAC 2017 just concluded).

You may also want to check out [the tutorial](#). Source code for the ANAC competition is now available! Please send any questions to [iago@ict.usc.edu](mailto:iago@ict.usc.edu).

For those interested in reading about the **competition details** at ANAC 2017, please check out the competition details page under the "Resources" tab.

To access **the Javadocs** for IAGO, please click [here](#) or view under "Resources".

To download a **working, compiled version** of IAGO to begin testing how IAGO might help you, please click [here](#) or click the link under "Resources".

**Limited source code** for IAGO is available currently by request. Please email for details.

- **Published reference for IAGO as a platform:**

Mell, J., [Gratch, J.](#) (2016) "IAGO: Interactive Arbitration Guide Online", In *Proceedings of the 2016 International Conference on Autonomous Agents and Multiagent Systems* International Foundation for Autonomous Agents and Multiagent Systems.

- **More on IAGO, and how PinocchioAgent works:**

Mell, J., [Gratch, J.](#) (2017) "Grumpy & Pinocchio: Answering Human-Agent Negotiation Questions through Realistic Agent Design", Upcoming in *Proceedings of the 2017 International Conference on Autonomous Agents and Multiagent Systems* International Foundation for Autonomous Agents and Multiagent Systems.

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